

Osaka – Mozu Tombs Mini-Doc
 ROUGH Scene/Shot List & Schedule

SCENE ORDER:

SC#	SCENE DESCRIPTION	TIME	NOTES
1	A-Roll: Mr. Shirakami (History Expert) INT Museum, in his office Static, MCU (punch-in, maybe slider for the person bits)	18 th 9.30a-10.10a	First INT
1a	Hero Shot: Mr. Shirakami (History Expert) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 10.10a-10.15a	
1b	B-roll: Mr. Shirakami (History Expert) ie. pointing at maps, examining old artifacts/books in his office etc Series of shots, variety of angles etc	18 th 1.15p-1.45p	
2	A-roll: Ms. Tachibana (Exhibit Curator) INT museum, her exhibit in background Static, MCU (punch-in, maybe slider for the person bits)	18 th 10.45a-11.25a	
2a	Hero Shot: Ms. Tachibana (Exhibit Curator) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 11.25a-11.30a	
2b	B-roll: Ms. Tachibana (Exhibit Curator) ie. pointing at maps, examining old artifacts/books in her office etc Series of shots, variety of angles etc	18 th 1.45p-2.15p	
3	A-roll: Mr. Kaibe (Archeology Expert) conducted outside, perhaps on the Daisen Kofun viewing platform or the museum park Static, MCU (punch-in, maybe slider for the person bits)	18 th 12noon- 12.40p	
3a	Hero Shot: Mr. Kaibe (Exhibit Curator) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 12.40p-12.45p	
3b	B-roll: Mr. Kaibe (Archeology Expert) ie. walking through park outside, pointing at maps, examining old artifacts/books in his office, discussing with his colleagues etc Series of shots, variety of angles etc	18 th 2.15p-2.45p	
4	<i>3-Shot Hero Shot of all 3 interviewees together in front of museum or exhibits</i>	18 th 2.45p-3p	<i>Might be cheesy and/or irrelevant, it's a 'maybe'</i>
5	B-roll: any artifacts/exhibits in the museum Series of Shots, variety of angles	18 th 3p-4.30p	
6	B-roll: Any shots related to the Emperor (from the Daisen Kofun), Museum Exhibits, books etc	18 th 3p-4.30p	
7	Establishing shots of the Sakai City Museum (EXT & INT) Series of Shots	18 th 3p-4.30p	
8	Misc B-roll of the Museum (sign with name, any visual bits)	18 th 3p-4.30p	

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9	B-Roll: Daisen Kofun From the ground – from the viewing platform unless I find any other angles. Series/Variety of shots.	19 th / 20 th 9a-11a 4.30p-6.30p	20 th is backup in case of bad weather
10	<i>B-Roll: Any misc. signage around the tombs etc ('no trespassing', 'no entry' etc) – if they're even there.</i>	19 th / 20 th 9a-11a 4.30p-6.30p	<i>maybe</i>
11	B-Roll: Establishing Shots of Osaka & Sakai City Misc. City Shots: Show modern Japan aspect, to contrast with the ancient Mozu Kofuns Series. Shot on the ground, unless I manage to get relevant drone shots (depends on permit).	19 th / 20 th In the day.	
12	B-Roll: Aerial Footage of the Mozu Kofuns Various Cinematic Drone Shots. Series	19 th / 20 th 9a-11a 4.30p-6.30p	<i>Access depends on flight permits</i>
ARCHIVAL FOOTAGE (photo/video/animation) TO BE REQUESTED FROM MUSEUM & LOCAL GOV AGENCIES: <i>(these may or may not exist...)</i>			
13	Any footage showing any related tombs in other regions of Japan.		
14	Any footage showing the archeological work done on the Mozu Kofuns (esp. Action shots – people working/doing things there)		
15	Any footage (esp. animation) on the Daisen Kofun: its composition, showing the underground layers of the tomb, showing clearly the distinct elements of the kofun (the moats, the terracota elements etc. Also anything showing the locations of the actual burial area, any related artifacts found there etc.		
16	Any Archival footage of Mr. Kaibe's archeology work		
17	Any graphics/visualizations of the possible construction process of these tombs, how they may have been built		
18	Any archival news bits, perhaps from BBC, announcing the tomb's UNESCO recognition??		<i>Can we get anything relevant from BBC?</i>
19	Any aerial footage of the tombs shots above 500m altitude, showing a vast area of the city with those tombs dotted all around. (I will shoot drone footage of the key tombs myself, but I am limited in area and altitude where I can fly, so could use any extra-wide shots showing dozens of those tombs across the city in one shots)		

* This shotlist/schedule is meant as a guide. I will adapt it on the spot as needed.

SHOOTING ORDER:

SC#	SCENE DESCRIPTION	TIME	NOTES
-	Prep/Scout at the Museum & Park	17 th b/w 1p-4.30p	Mr. Shirakami – contact person at Mus
-	Camera Set Up / Prep @ Museum	18 th 8.45a-9.30a	If Mus allows
1	A-Roll: Mr. Shirakami (History Expert) INT Museum, in his office Static, MCU (punch-in, maybe slider for the person bits)	18 th 9.30a-10.10a	First INT
1a	Hero Shot: Mr. Shirakami (History Expert) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 10.10a-10.15a	
2	A-roll: Ms. Tachibana (Exhibit Curator) INT museum, her exhibit in background Static, MCU (punch-in, maybe slider for the person bits)	18 th 10.45a-11.25a	
2a	Hero Shot: Ms. Tachibana (Exhibit Curator) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 11.25a-11.30a	
-	Change Camera Set Up for next INT	18 th 11.30a- 12noon	
3	A-roll: Mr. Kaibe (Archeology Expert) conducted outside, perhaps on the Daisen Kofun viewing platform or the museum park Static, MCU (punch-in, maybe slider for the person bits)	18 th 12noon- 12.40p	
3a	Hero Shot: Mr. Kaibe (Exhibit Curator) Static, WS Symmetrical (same as interview, just wider, looking at cam)	18 th 12.40p-12.45p	
-	Half Hour Lunch Break for me	18 th 12.45p-1.15p	
1b	B-roll: Mr. Shirakami (History Expert) ie. pointing at maps, examining old artifacts/books in his office etc Series of shots, variety of angles etc	18 th 1.15p-1.45p	
2b	B-roll: Ms. Tachibana (Exhibit Curator) ie. pointing at maps, examining old artifacts/books in her office etc Series of shots, variety of angles etc	18 th 1.45p-2.15p	
3b	B-roll: Mr. Kaibe (Archeology Expert) ie. walking through park outside, pointing at maps, examining old artifacts/books in his office, discussing with his colleagues etc Series of shots, variety of angles etc	18 th 2.15p-2.45p	
4	<i>3-Shot Hero Shot of all 3 interviewees together in front of museum or exhibits</i>	18 th 2.45p-3p	<i>Might be cheesy and/or irrelevant, it's a 'maybe'</i>
5	B-roll: any artifacts/exhibits in the museum	18 th	

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	Series of Shots, variety of angles	3p-4.30p	
6	B-roll: Any shots related to the Emperor (from the Daisen Kofun), Museum Exhibits, books etc	18 th 3p-4.30p	
7	Establishing shots of the Sakai City Museum (EXT & INT) Series of Shots	18 th 3p-4.30p	
8	Misc B-roll of the Museum (sign with name, any visual bits)	18 th 3p-4.30p	
12	B-Roll: Aerial Footage of the Mozu Kofuns Various Cinematic Drone Shots. Series	19 th / 20 th 9a-11a 4.30p-6.30p	<i>Access depends on flight permits; 20th is backup in case of bad weather</i>
9	B-Roll: Daisen Kofun From the ground – from the viewing platform unless I find any other angles. Series/Variety of shots.	19 th / 20 th 9a-11a 4.30p-6.30p	
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